

Richard Barber

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Propmaker / modelmaker with over 20 years of experience. Broad experience within the fields of propmaking, sculpting, modelmaking, spraying and product development. Working to a high level of finish. Wide use of studio and workshop processes, machinery and tools. Roles have included working to initiative and within teams on projects from start to finish.

KEY SKILLS

- Traditional modelmaking, propmaking, prop dressing and sculpture, small and large scale
- Product modelmaking and design to highly accurate level
- All aspects of workshop and carpentry shop machinery
- Cellulose and 2-pac spraying, variety of finishes, basecoats and lacquers
- Steel fixing, MIG, TIG, and MMA welding and brazing
- Fibreglass and gesmonite mouldmaking and layup
- Prototype casting, various fastcast and clear resins, silicon rubber tooling
- High level finish, gallery standard
- Experience with Zbrush, Blender modelling, Photoshop, Office
- Meeting tight demanding deadlines under pressure
- Proactive and result orientated
- Strong appreciation of art and design

CAREER HIGHLIGHTS

- Helped to successfully set up a working spray booth in a new company premises.
- Worked with initiative and liaised with an electrical engineer for an illuminated advertising project.
- Provided a workable 3D visualisation maquette to help move forward a large project for a museum, as well as working on the main rig itself.
- Sculpted figurative and abstract works of various sizes for a major artist, worked in the layup and construction of, and provided consistent finish quality to, an entire series of sculptures.
- Overseeing and approving the level of standard for sending finished models to clients, including taking product masters over to America, as well as taking film props over and working in Hungary and Crete.

EMPLOYMENT HISTORY

Artem Ltd — Aug 2012–May 2013, July 2015–Feb 2021

Propmaker / Modelmaker / Sculptor / Sprayer

- Propmaking and dressing, modelmaking and sculpting for the film industry, television productions and advertising, customer events and experience displays.
- Fabrication and carpentry for a large Broadway musical production.

May 2017–Feb 2019

Carpenter / Setbuilding / Setpainter

- Setbuilding, carpentry and setpainting for various events.

Oct 2016–March 2017

Setbuilding / Setpainting / Propmaking

- Setbuilding and propmaking for various companies, including shop interior display props and dressing.

MDM Props Ltd — May 2010–Apr 2015, Feb 2019

Propmaker / Modelmaker / Sculptor

- Sculpting for television production. Propmaking for a customer experience show.
- High quality gloss finished display models for a large retail store.

June 2013–Oct 2014

Sculptor / Furniture Making

- Furniture making, involving metal fabrication, TIG welding and carpentry, sculpting, and spraying 2-pac basecoats and lacquers.

April–May 2013

Sculptor / Propmaker

- Poly-carving for a major fashion show.
- MIG welding and fibreglass work for artist and theatre productions.

2D:3D Ltd — Apr 2010–May 2012

Modelmaker / Propmaker / Sprayer

- Various types of paint and spray applications including cellulose and 2-pac. Machining, engineering, welding and traditional modelmaking for advertising, film sets and hero props.

Nov 2010–Jan 2011

Propmaker / Sculptor

- Large museum installation, involving steel rigging, polycarving, joinery and fibreglass work. Themed exhibition construction and on-site prop dressing staged at London Olympia.

Asylum Models & Effects Ltd — July 2006–Sept 2010

Modelmaker / Propmaker / Laminator / Sculptor

- Extensive traditional modelmaking in clear acrylic for television advertising.
- Clay sculpture of a bust for an operatic production.
- Sculpting, including life-size figure sculpture for major contemporary artists and galleries.
- Propmaking, mouldmaking and casting, foundry wax process, finishing cast bronzes, MIG welding.
- Prototype modelmaking for the technical product and toy industry.

Anarchy Ltd — June 2003–Oct 2005

Modelmaker

- Prototype modelmaking and sculpture for the toy industry.

Sept 2001–July 2002

Modelmaker

- Prototype modelmaking, rendering and product development for toy manufacture.

Aug 1994–May 2003

Modelmaker / Sculptor

- Product modelmaking and sculpting, design, machining, silica rubber tooling, casting and rendering of prototype models for the toy industry.

EDUCATION

- BA (Hons) Design Representation
- BTEC HND 3D Design (Modelmaking)
- 3 'A' Levels, 7 GCSEs
- City & Guilds Certificate: TIG Welding (Carbon Steel) Lvl 2
- CSCS ConstructionSkills – Operatives Health & Safety Test

INTERESTS

Life drawing and oil painting, visiting museums and exhibitions, general art and design, swimming, cycling, game design, music, reading, French language, research and lateral thinking.